

Game 1: Foxes & Hens (7-minutes, then switch) Each hen (player) puts on a tail.

Foxes (coach) chase the hens and pull the tails out.

Points of emphasis:

Run, change direction, avoid tail being pulled, watch where you are going

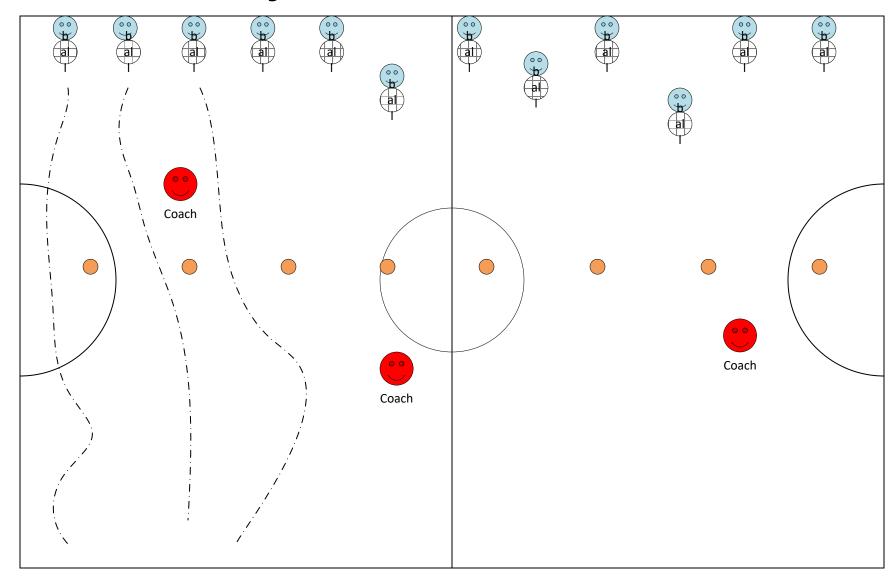
Game 2: Running & Jumping (7-minutes, then switch)

Players line up in single file (X)

One by one, each zig-zag's through cones to reach other side Wait for all players to reach other side, before going back

Variations: jump over each cone, backwards zig-zag

SCHOOLYARD: Station 2. Dribbling

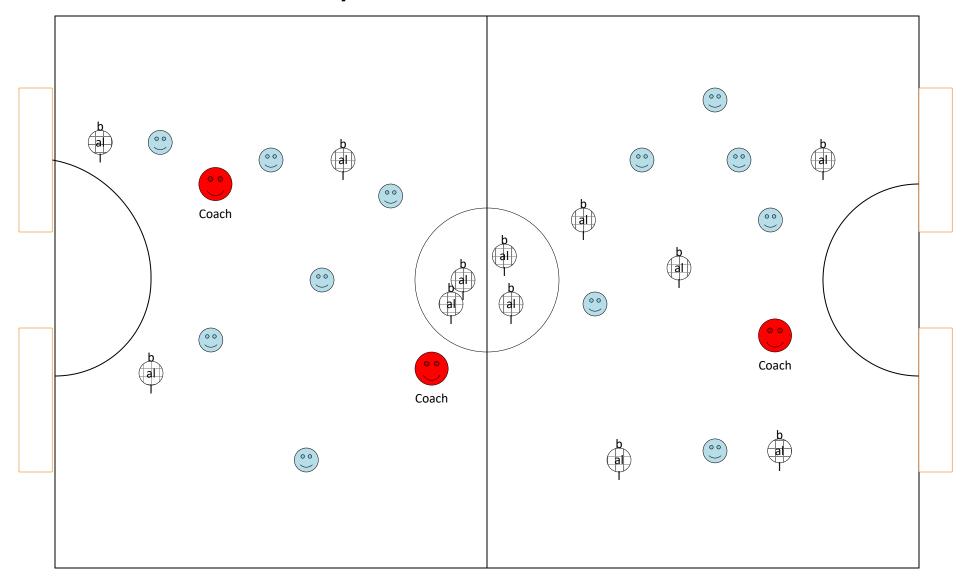


<u>Dribbling</u> (15-minutes continuous)
Instruction points:
Instep touches
keep ball close (lots of small touches)
both feet
no hands (oops?)
no toes (oh no! big toe!)

Variations:

- (1) walking, several repetitions before advancing
- (2) jogging, several repetitions before advancing
- (3) running

SCHOOLYARD: Station 3. Score on Any Goal



Score on Any Goal (15-minutes continuous)

Instruction points:
"Sharing is caring"
Find a ball
Dribble using insteps, both feet, keep close, etc
Score a goal
Find another ball and repeat